

Sonification & speech:

Recent research on auditory feedback
based on human movement

Benjamin O'Brien, Ph.D

<http://benjaminobrien.net>



Outline

- Introduction
- Sonification * Cycling
- Pathological Speech Applications
 - Spectrotemporal modulation
 - Hypoxic modeling
- Reflections

Introduction : Who am I?



with Big Band du CNRS, Marseille (2022)

 BA Mathematics (2006)

MILLS MA Composition (2009)

 PhD Composition (2015)

 M2MPI – acoustics (2017)

 Post-doctorate (2017-2019)

 Post-doctorate (2020-2022)

 Post-doctorate (2022-Present)

Introduction: Example

Relationship between movement and sound

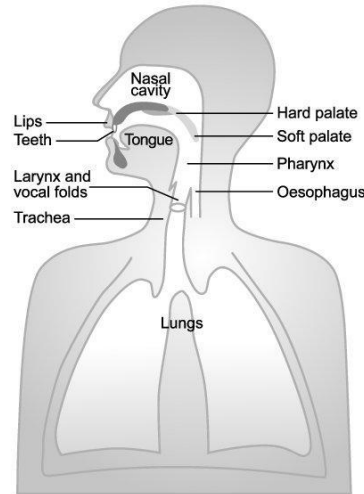


Introduction: Natural & artificial auditory feedback

“Sound provides information about an interaction of materials at a location in an environment” – Gaver (1993)

Natural

- Wind (mistral!)
- Cicadae
- Speech*



Artificial

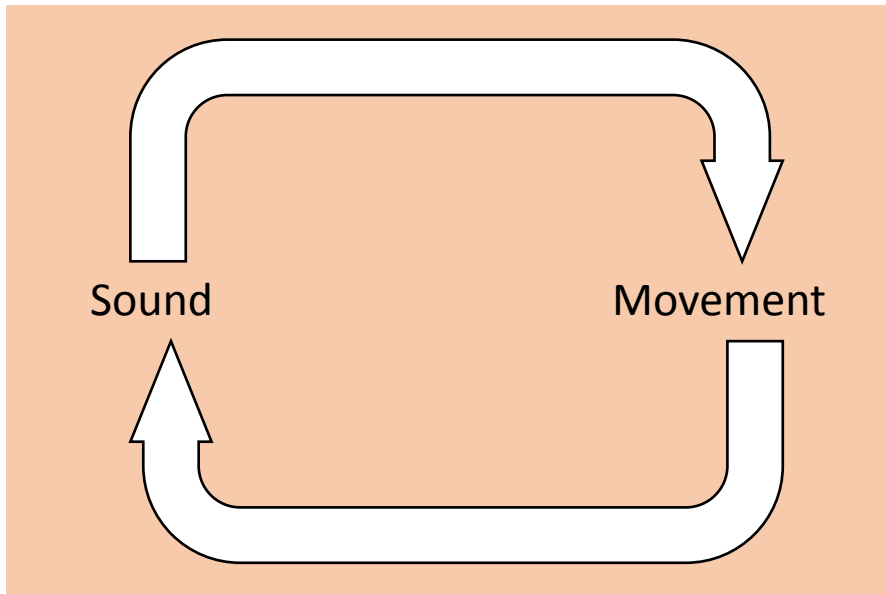
- Transportation
- Thermal
- Medical



* To be discussed later . . .

Introduction: Artificial “sonification”

“...rendering sound in response to data” – Hermann et al. (2011)



Comparison with visual feedback

- ✓ Sound is **more temporally accurate** than vision (Hirsh & Watson, 1996; Murgia et al., 2017)
- ✓ **Less consuming** on **attentional** resources
- ✓ **Portable** with the use of modern technology (Secoli et al., 2011)

Introduction: Sonification studies

Outside &



- Auditory cues effective in informing **spatio-temporal** aspects in drawing tasks (Thoret et al., 2014; 2016)
- Kinematic sonification during learning of new **handwriting** task improved **speed & fluency** of **new skill** (Danna et al., 2014)

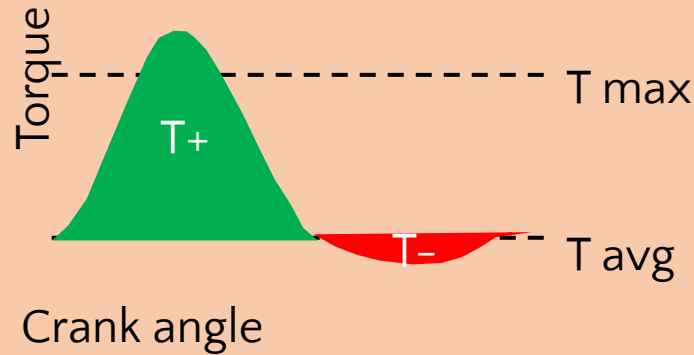
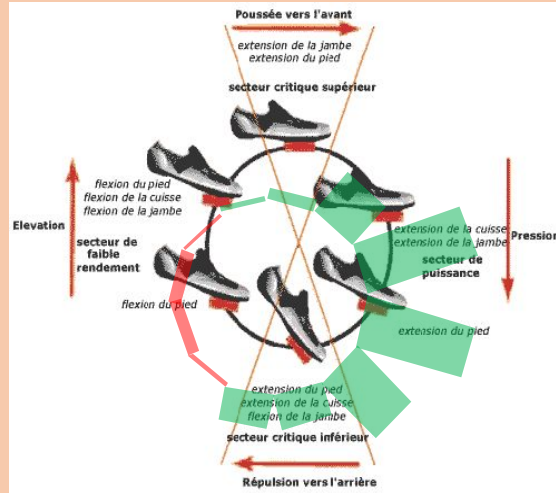
... inside sports domain



- Listening to acoustic recording of best **hammer throw** performance enhanced performance (Agostini et al., 2004)
- 4-D sonification enhanced motor learning of **rowing motion** skill (Effenberg et al., 2016)



Sonification: Pedaling gesture



Useful
Resistant

Bertucci and Grappe (2009)

scientific reports

OPEN Online sonification improves cycling performance through kinematic and muscular reorganisations

Benjamin O'Brien^{1,2}, Romain Hardouin, Guillaume Rao, Denis Bertin & Christophe Bourdin

- ✓ Pedal stroke **rarely optimal**
- ✓ **Visual feedback** could help, but incompatible with outdoor cycling (Biddio et al., 2012)

Henke (1998)

Sonification: Previous development

Goal: Can sonification be used to enhance performance? (Vidal et al., 2019)

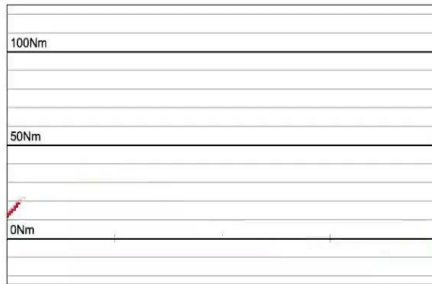
✓ Sonification of **stereo** most **efficient**

Method

- Torque efficiency (TE)

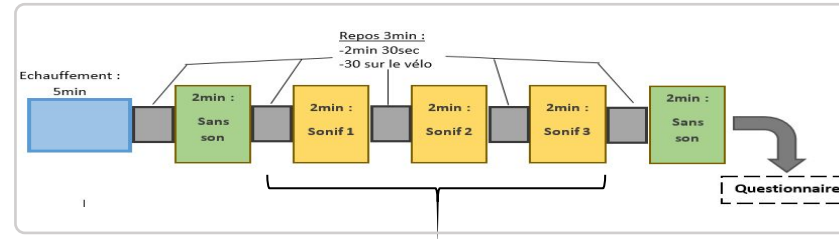
$$TE = 100 * \frac{\tau^+}{\tau^+ + \tau^-}$$

- Squeak** when < 0 NM

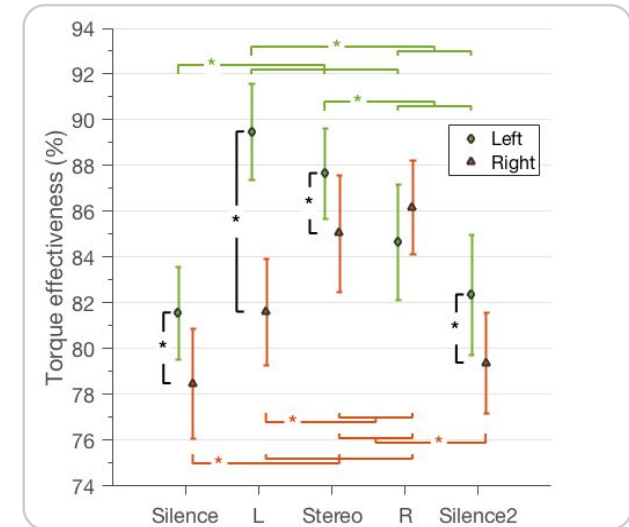


Participants

- 12 experts; 16 naïve
- Different display conditions



Results



Sonification: Effects on performance

Goal: Effects of sonification on kinematic activities & muscular activations

<https://www.youtube.com/watch?v=65QHzRo74Bo>

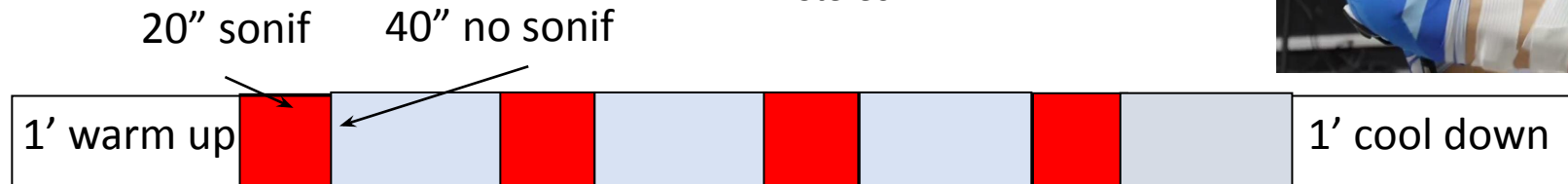
Methods

- Torque efficiency (TE)
- Joint kinematics
- Muscular activations (RL only)

Participants

- 8 experts
- 4 sessions (6 min):
 - Silence
 - Left
 - Right
 - Stereo

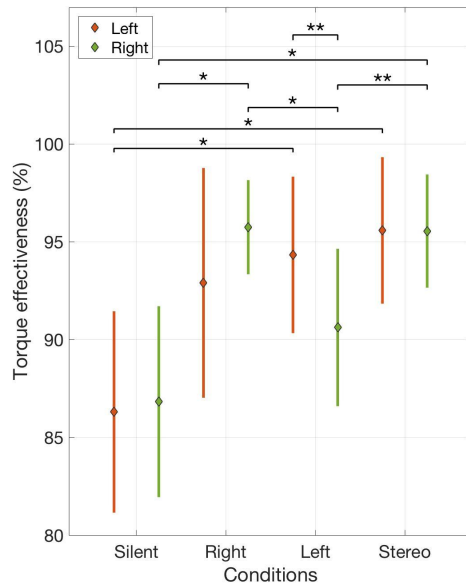
Experimental setup



Sonification: Results

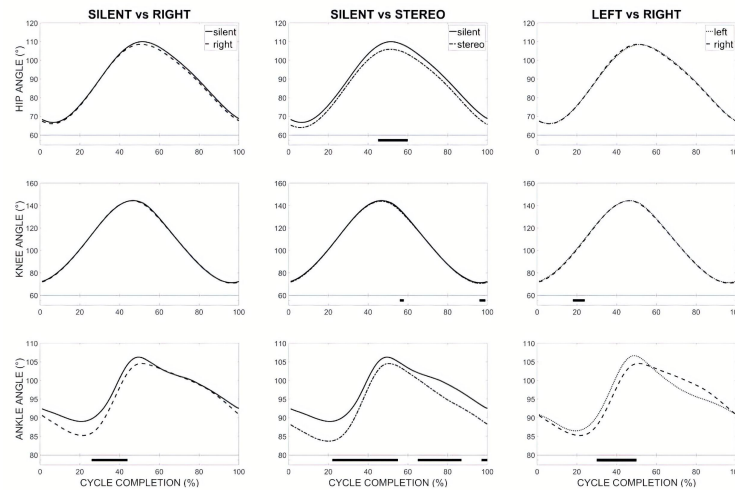
Are these limitations or adaptations?

TE



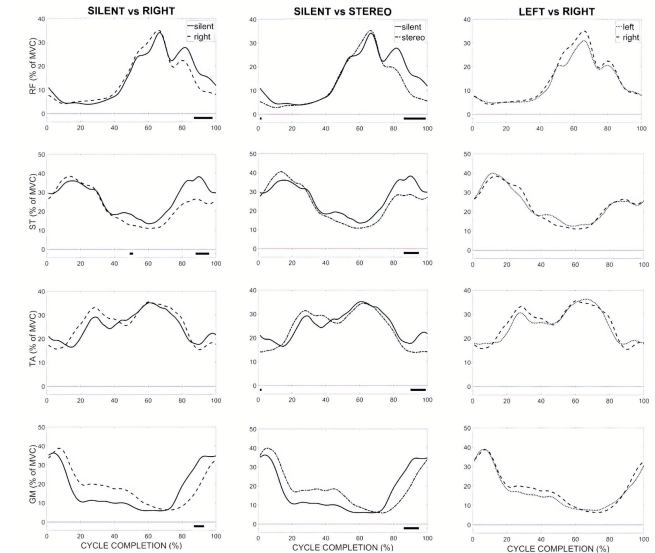
✓ TE performance enhanced with **sonification**

Kinematic



✓ Sonification **locked ankle**, ascend chain to **knee**, little effect on hip

Muscular



✓ Sonification **limited** movement → less need to **activate** muscles

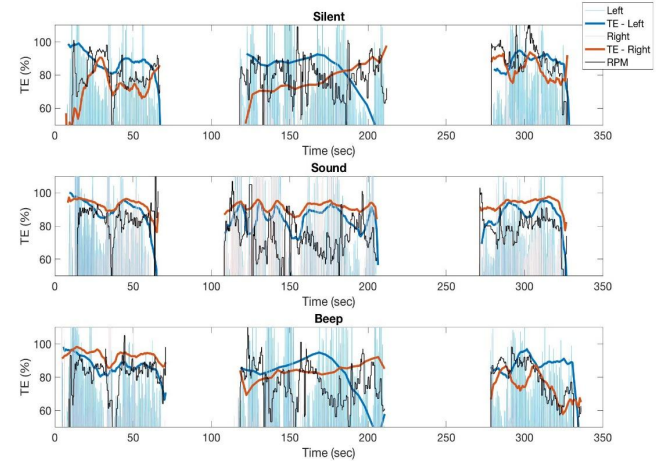
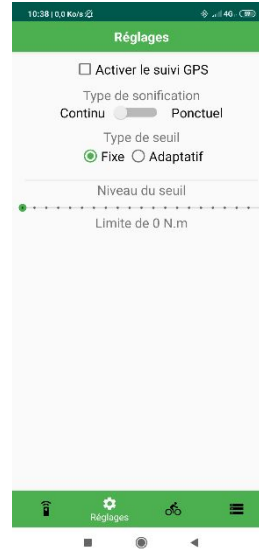
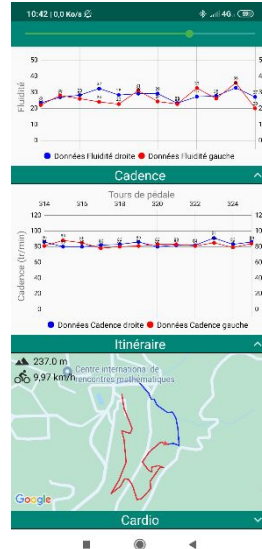
Sonification: Application

Testing to start in April 2023



headphones

phone (mount)



Speech: Signal analysis

Speech signals **transmit** a wealth of information pertaining to speakers, including *physiological* and cultural markers (Schweinberg et al., 2014; Benzeghiba et al., 2007)

Perceptual

- Intelligibility
- Prosody → emotion
- Speech rate

Acoustic

- F0 & formants
- MFCC
- Modulation

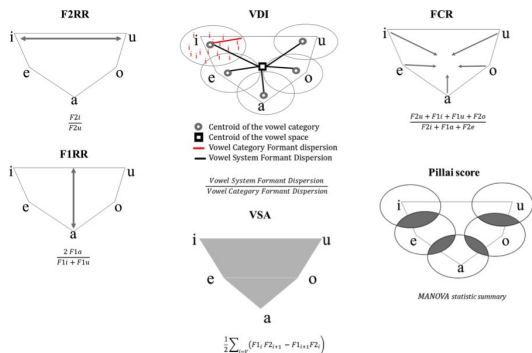
Speech: Pathological speech → STM (1/2)

Problem Metrics used by clinicians to evaluate speech impairment → time consuming

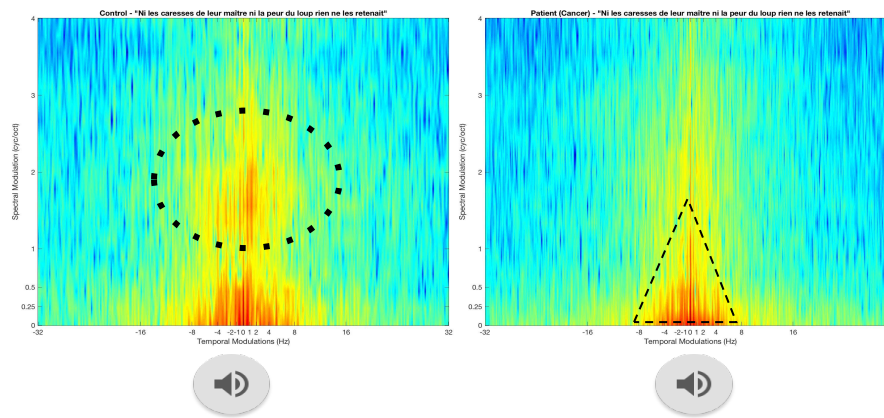
Goal Identify acoustic correlates → potential for automation

Corpus 3 datasets* → 1 training; 2 testing (HNC, Park)

Vowel quality metrics



spectrotemporal modulation domain



spectrotemporal modulation extraction:

apply FFT to spectrogram to transfer time-frequency to modulation domain

Why?

Temporal modulations (x-axis)

- Prosody (1-2Hz)
- Syllabic (4-8 Hz)
- Articulation (16-32Hz)

Spectral modulations (y-axis)

- Vowels (0-3 cyc/octave)
- Perceptual threshold

* see bib for details

Speech: Pathological speech → STM (2/2)

EFA TM (8-32 Hz) and SM (0.5-4 cyc/oct) correlates to vowel quality metrics (train dataset)

Results TM strong discriminate for HNC; not Park

Reflections TM → speech form; SM → physiological



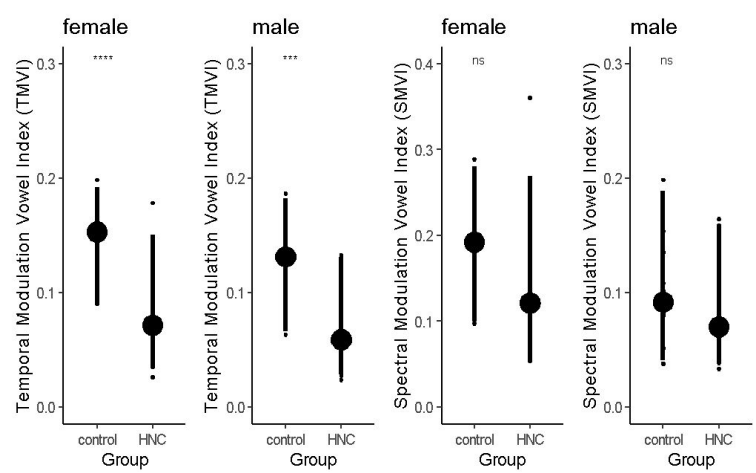
Correlates of vowel clarity in the spectrotemporal modulation domain: Application to speech impairment evaluation

Anna Marczyk,^{1,a} Benjamin O'Brien,¹ Pascale Tremblay,^{2,b} Virginie Woisard,^{3,c} and Alain Ghio¹

¹Aix-Marseille Université, CNRS, LPL, UMR 7309, Aix-en-Provence, France

²Université Laval, Faculté de Médecine, Département de Readaptation, Québec City, Québec G1V 0A6, Canada

³Service ORL, CHU Larrey, Toulouse, France



Model	AUC of ROC		Accuracy		Sensitivity		Specificity		Balanced Accuracy	
	M	F	M	F	M	F	M	F	M	F
MPS-based model	0.95	0.98	0.91	0.91	0.98	0.97	0.6	0.77	0.79	0.87
MPS-based vowel model	0.93	0.96	0.89	0.87	0.98	0.97	0.5	0.61	0.74	0.79
TM Vowel Index model	0.87	0.91	0.91	0.85	1	0.97	0.5	0.54	0.75	0.75
SM Vowel Index model	0.68	0.69	0.76	0.62	0.8	0.62	0.5	0.61	0.65	0.61

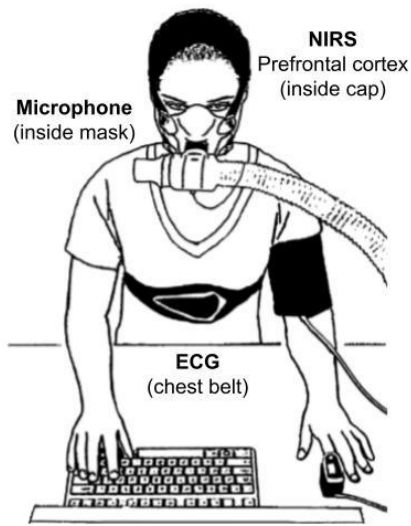
Speech: Pathological speech → Hypoxia (1/2)

Problem Hypoxia detection → slurred speech → impaired psycho-motor skills

Goal Examine effects of speech on acoustic, physio “hypoxic” features

Corpus Collected at EUROMOV in 2020 → Fresnel et al. 2021

hypoxia: lack of oxygenation that generally occurs at high altitudes

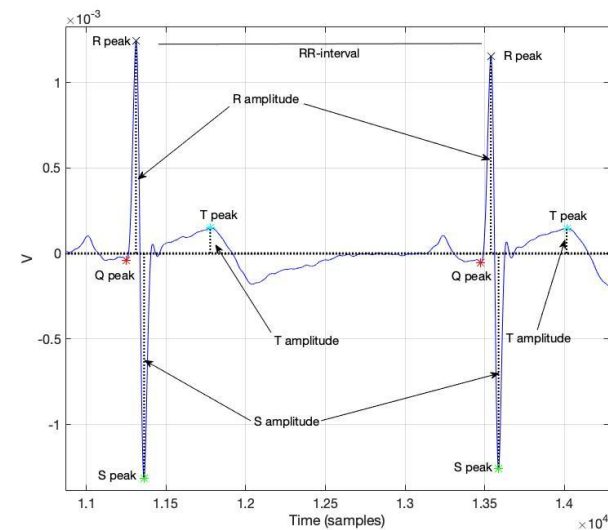


Features

Acoustic: 19 MFCC, Δ , $\Delta\Delta$

Nirs: HB tot, rSaO₂

ECG: Q, R, S, T, RR-int



Speech: Pathological speech → Hypoxia (2/2)

VAD Segment into non-/speech (Speech Brain)

SLDA Identify physiological features sensitive to hypoxia

Train/Evaluate models with training dataset (SVM → 4-fold)

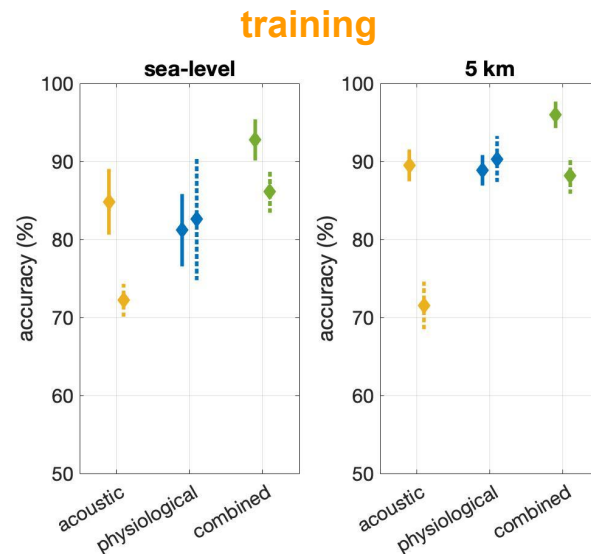
Reflections train (see fig); test: ~72% accuracy (a+p model)
physio > acoustic
acoustic → info about speaker → personalize?

Feature	Statistic	Wilks' Lambda	F	p
RR-interval	Median	0.70	191.55	***
rSaO ₂	Median	0.65	37.21	***
R peak	Mean	0.63	12.70	***
Q peak	Median	0.6	20.82	***
S peak	Median	0.59	9.37	**
Q peak	Std. Dev	0.58	9.00	**

Differentiating acoustic and physiological features in speech for hypoxia detection

Benjamin O'Brien¹, Adrien Gresse², Jean-Baptiste Billaud², Guilhem Belda², Jean-François Bonastre¹,

¹Laboratoire Informatique d'Avignon, EA 4128, Avignon Université, France
²Semaxone, France



Closing thoughts

Sonification

- * personalized sonification based on physiology, perceptual capacities
- * multimodal
- * learning, improving, rehabilitation

Speech

- * speech pathology → linked to physiological features
- * spectrotemporal modulation → associated with (in)voluntary movement
- * hypoxia → physio > BUT speech may provide information about speaker

Sonification & speech:

Recent research on auditory feedback
based on human movement

Benjamin O'Brien, Ph.D

<http://benjaminobrien.net>



BONUS: STM → Laughter

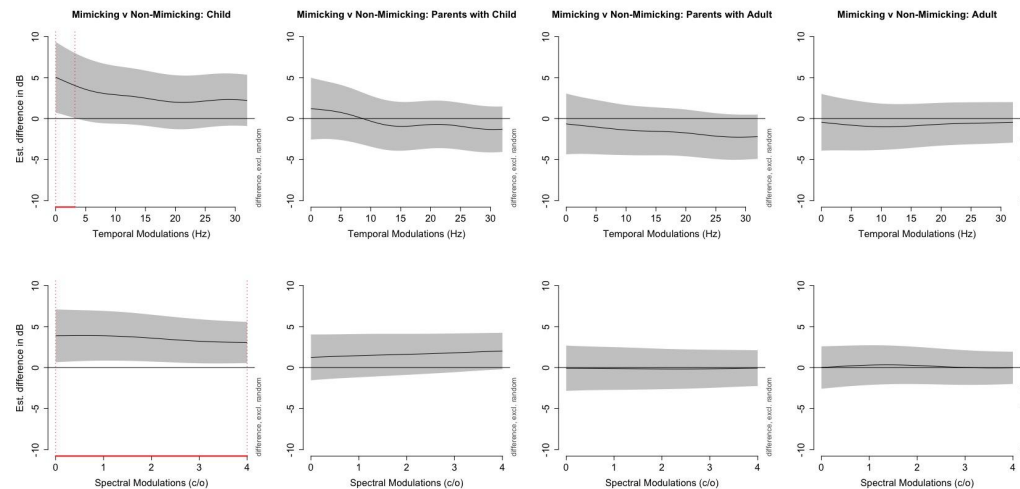
Question Acoustic differences between child/parent and parent/adult dyad when producing (non-)mimicking laughter?

STM Used to distinguish speech, laughter, and speech laughter (Ludusuan & Wagner, 2020)

GAMMs model variance over spectrum → opposed to fixed value

Results Children: $M > N$
M: Parents w/ children $>$ adults

Reflections TM: 0-3 Hz → prosody → emotion
SM: 0-4 cyc/oct → arousal?

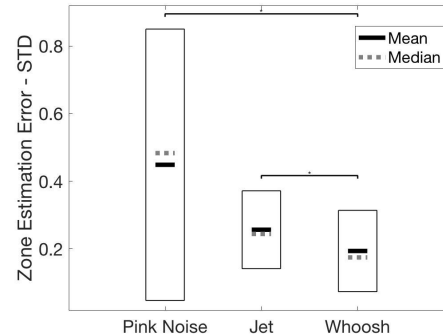
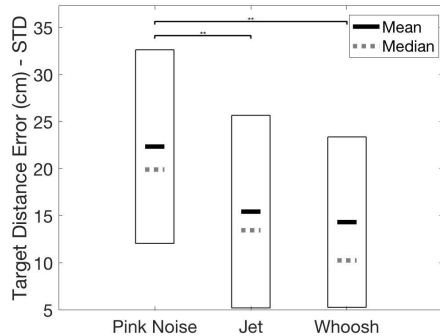


Bonus: Golf putting (1)

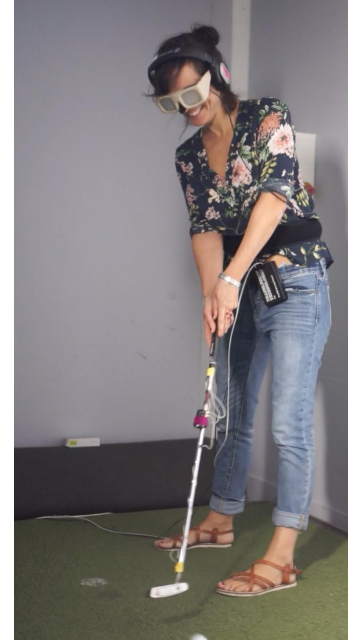
Goal: Effects of online sonification of golf putting gesture on behavioral and perceptual performance with novices

Method:

- Develop 24 real-time sonifications based on club head speed:
2 synthesizers * 2 modalities * 2 gains * 3 mappings
- limit vision at impact
- 5 sessions of 25 trials (random), target 3.5 m



	Brightness	Rhythmicity
Whoosh		
Jet		



Relationship between performance & movement variability?

Bonus: Golf putting (2)

Sonification of Golf Putting Gesture Reduces Swing Movement Variability in Novices

Benjamin O'Brien , Brett Juhas, Marta Biełkiewicz , Frank Buloup, Lionel Bringoux , and Christophe Bourdin 

Study Question: Effect of auditory guidance, feedback on performance & movement variability
Method:

- Develop mean velocity profile (MVP), error
- Develop auditory conditions



Control: Pink noise



Auditory guidance

MVP → Frequency



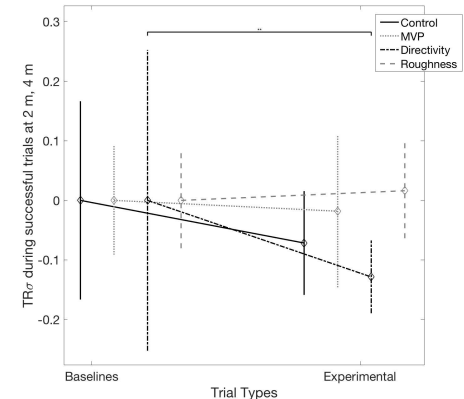
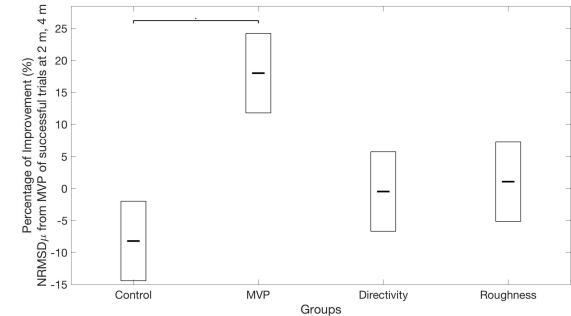
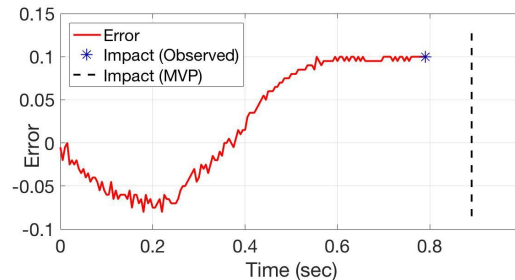
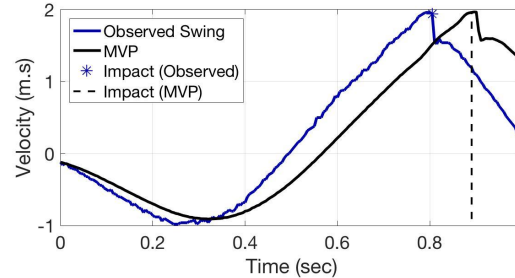
Auditory feedback

Error → Pan MVP signal



Auditory feedback

Error → Modulate MVP signal



Speech: Corpus

passage lu "La bise et le soleil" ou "La chèvre de M. Seguin" 'segmenté et étiqueté phonétiquement

Québec *singing corpus* – training corpus, Tremblay *et al.*, 2018

N=146, ages between 20 & 89 years (mean 53.89 ± 19.82), 43% F, 49% singers

C2Si (head-neck cancer) - validation corpus, Woisard *et al.*, 2020

N=127

Patients (67%) : ages between 36 & 87 years (mean 60 ± 13), 45% F

Control: ages between 30 & 77 years (mean 65 ± 9), 61% F

AHN PARK (Dysarthric Parkinsons) - validation corpus, Ghio *et al.*, 2018

N=316

Patients (65%) : ages between 29 & 85 years (mean 66.51 ± 9.63), 33% F

Control: ages between 38 & 87 years (mean 62.68 ± 11.06), 49% F